

# Getting the Colour Right

An Introduction to  
Colour Management

# What We'll Talk About

- What problem am I solving?
- So what IS colour management?
- How do I do it?

Has This Ever  
Happened To You?







So what's going on?

# What we have here is a "Failure To Communicate"

## Colour



What you remember seeing



What your camera actually recorded



NO  
COLOUR  
MANAGEMENT!



What your monitor displays



What your printer outputs

# So what is Colour Management?

- It is a way to adjust your equipment to ensure you get consistent colour from your camera, on your monitor and in your prints.
- It involves:
  - Colour Spaces
  - Profiles

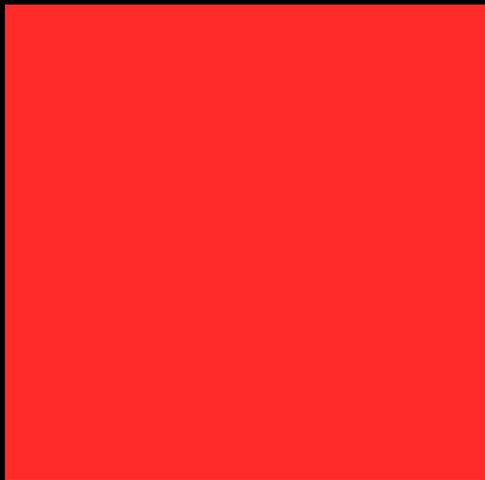
# It's All In The Numbers

You knew it would be, right?

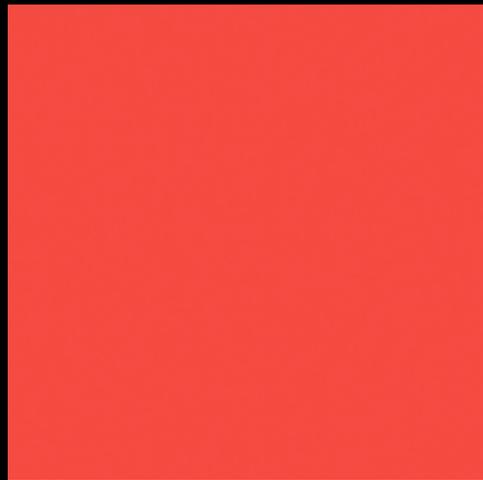
Here is a nice shade of red

R G B

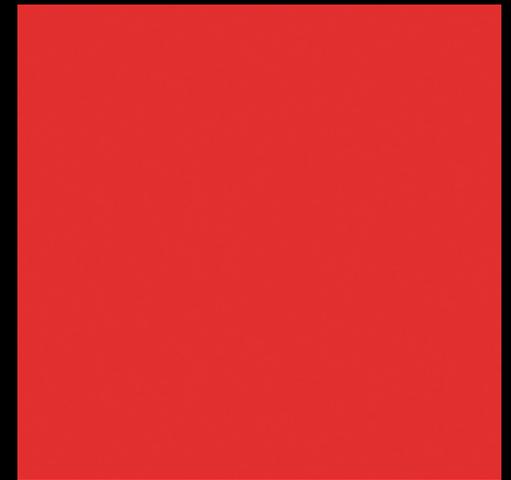
226 47 47



Adobe RGB



Color Match



sRGB

# What is a Colour Space?

- An RGB value\* can represent  $256 \times 256 \times 256 = 16,777,216$  different colours
- But which ones?
- The Colour Space determines which actual colour each RGB value represents
- Like putting 16,777,216 pins into a map of the world...

\*The fine print...using an 8-bit file format such as JPEG.



Where do you put the pins to best represent the world?

# Two things to keep in mind

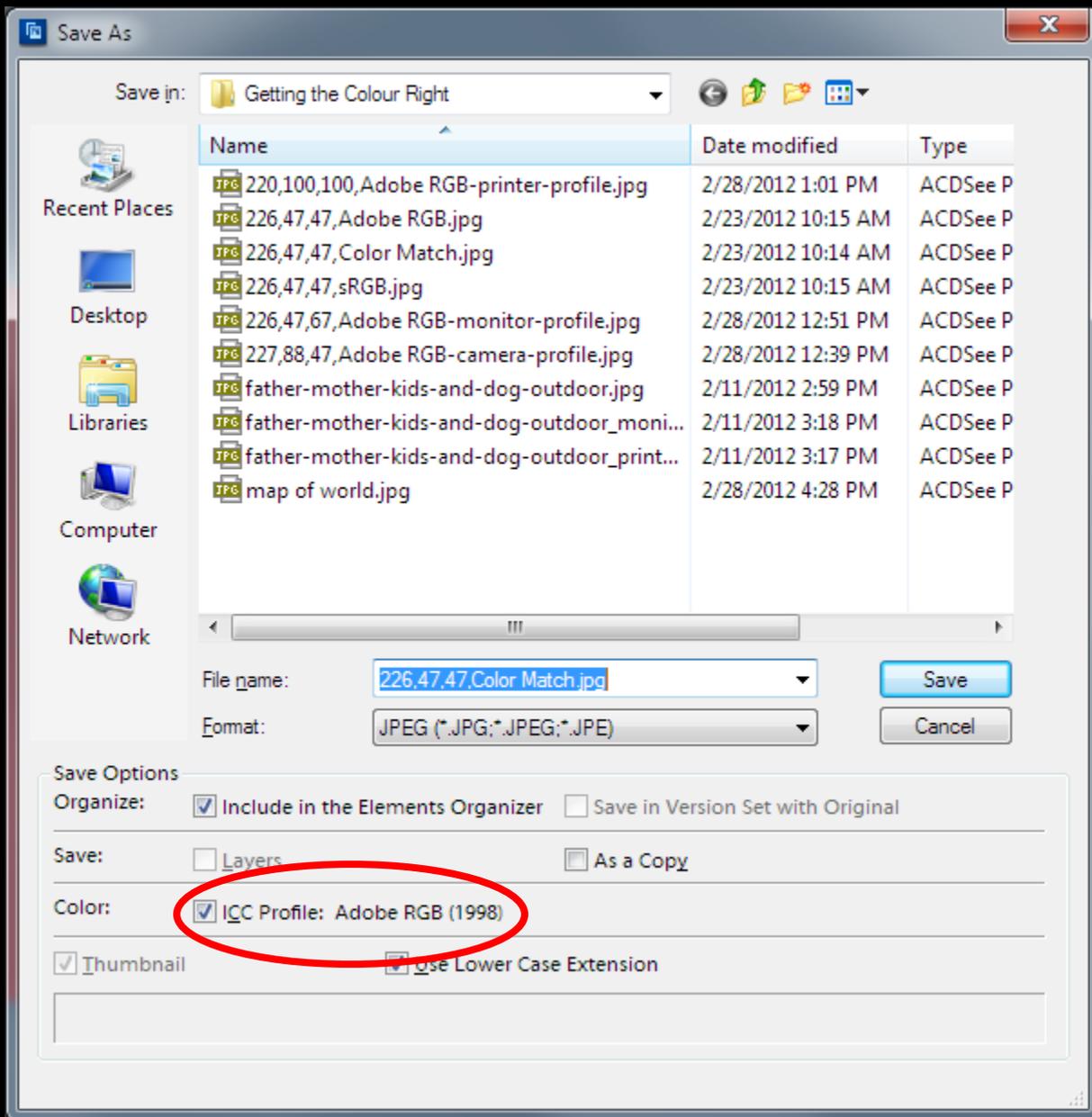
- There are “holes” inside every colour space
  - The more “pins” you have (i.e. the more bits you have in your RGB numbers) the smaller the holes will be
- There are colours “outside” every colour space
  - Having more “pins” won’t help
- These are OUT OF GAMUT colours

# The important point is...

- Every image file needs to indicate which colour space it is "in"
  - Must be "tagged" or "colour tagged" or "colour managed"

# The Good News/Bad News

- Good: Every digital camera adds the tag
- Bad: Some applications will strip out the colour tag
- When you save your files, be sure not to lose the colour tag





Canon EOS 20D - 283-8306.CR2

Adobe RGB (1998); 16 bit; 3504 by 2336 (8.2MP); 240 ppi

So what are  
“Profiles”?

# What colour does it see?

- Even though your camera or software produces a colour managed file, how do you know that the colour values are right?
- Every piece of equipment responds to or produces colours somewhat differently.
- Same number, different colours.

# What does your camera see?



RGB 226, 47, 47

RGB 227, 88, 47  
(green shifted)

# What does your monitor display?



RGB 226, 47, 47

RGB 227, 47, 67  
(blue shifted)

# Printers can only print certain colours!



RGB 226, 47, 47

RGB 220, 100, 100  
(loss of saturation)

Profiles to the rescue!

# Let me see your profile

- A profile is a file in your computer that describes the colour behaviour of a specific piece of equipment under specific conditions.
- Camera – under certain lighting
- Monitor – brightness and contrast
- Printer – ink and paper

# Profiling a Camera

- Custom white balance
  - Shoot a reference neutral object (e.g. a commercial gray card) and your camera creates a camera-internal "profile" (or custom white balance).
- Commercial multi-coloured targets and software,
  - e.g. ColorChecker Passport, US\$99.
  - Shoot a RAW shot of the ColorChecker Passport target
  - Convert the RAW file to DNG format
  - Process that DNG file with the supplied software which produces a profile in your computer.
  - Select that profile for all the RAW files shot under the same lighting conditions.

# Profiling a monitor

- You can do it by eye
  - For Macintosh, **Display Calibrator Assistant Utility**.
  - For Windows 7, **Display Color Calibration**.
- See notes for the procedures
- Try to be fully awake, not drunk, not sick and in a good mood when you do this!

# Profiling a monitor – a better way

- Use a commercial measuring device and software
  - E.g. X-Rite ColorMunki Photo
- Device measures ambient light
- Device measures and sets brightness, contrast
- Software displays a colour sequence
- Software creates profile, assigns it to the monitor in the operating system

# Profiling a printer – DON'T!

- Your printer manufacturer already did it for you
- A set of high-quality factory-generated profiles came with the printer
- Just use the manufacturers ink and choose the correct paper type in the printer driver
- You will get the best colour accuracy your printer is capable of producing on that paper.

# Ah, but...

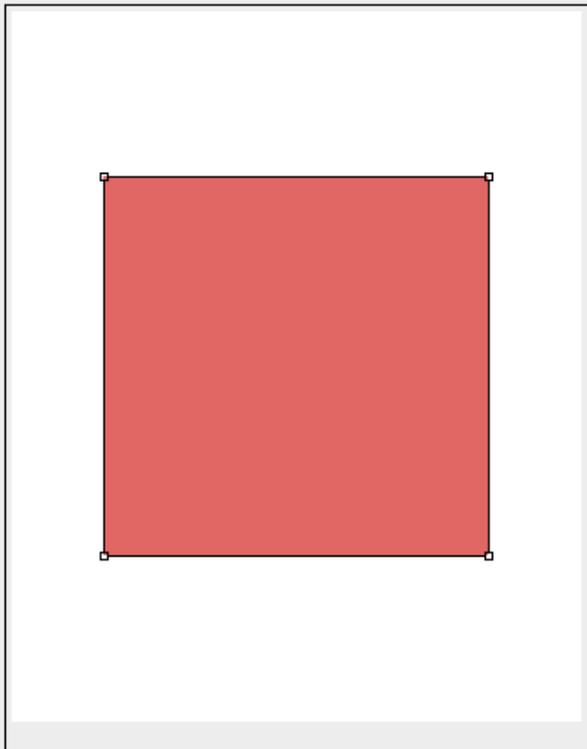
- You do want to use 3<sup>rd</sup> party paper or ink
- You need to install an appropriate custom profile
- Or make your own
  - E.g. X-Rite ColorMunki Photo
- Software prints out colour patches
- Device measures the printed patches
- Software creates a profile and saves it in the operating system
  - Mac OSX: Macintosh HD > Library > ColorSync > Profiles
  - Windows: \Windows\system32\spool\drivers\color

# Using a custom printer profile

- The printer profile can be handled by the printing application (e.g. Photoshop)
  - Application Manages Colour
- Or by the printer driver
  - Printer Manages Colour
- Either is OK, but...
  - you don't want BOTH the application and the driver to manage colours when you're printing.



8.5 ins x 11 ins



- Match Print Colors
- Gamut Warning
- Show Paper White

Printer: HP Officejet Pro K550 Series

Copies: 1

Print Settings...



Position

Center Image

Top: 2.43

Left: 1.347

Scaled Print Size

Scale to Fit Media

Scale: 100%

Height: 5.555

Width: 5.555

Print Resolution: 72 PPI

Bounding Box

Units: inches

Color Management

Document

(Profile: Adobe RGB (1998))

Proof

(Profile: N/A)

Color Handling:

Photoshop Manages Colors



Remember to disable the printer's color management in the print settings dialog box.

Printer Profile:

HP Officejet Pro K550 Series\_HP Everyday Phot...

Rendering Intent:

Relative Colorimetric

Black Point Compensation

Proof Setup:

Epson Prem Lust (RC,BPC)

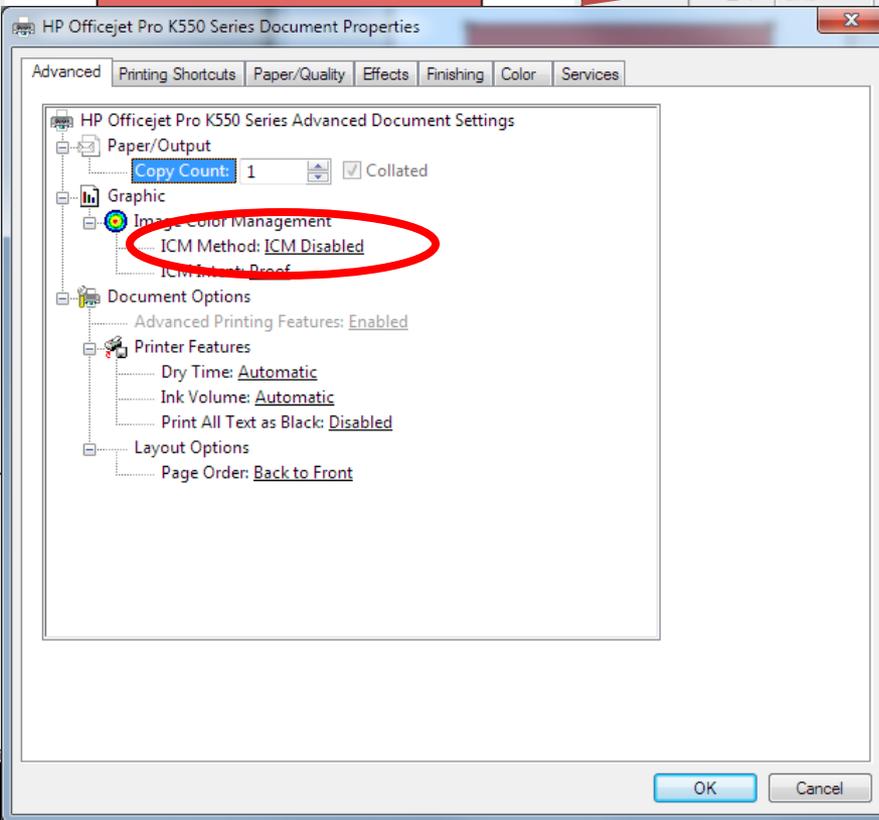
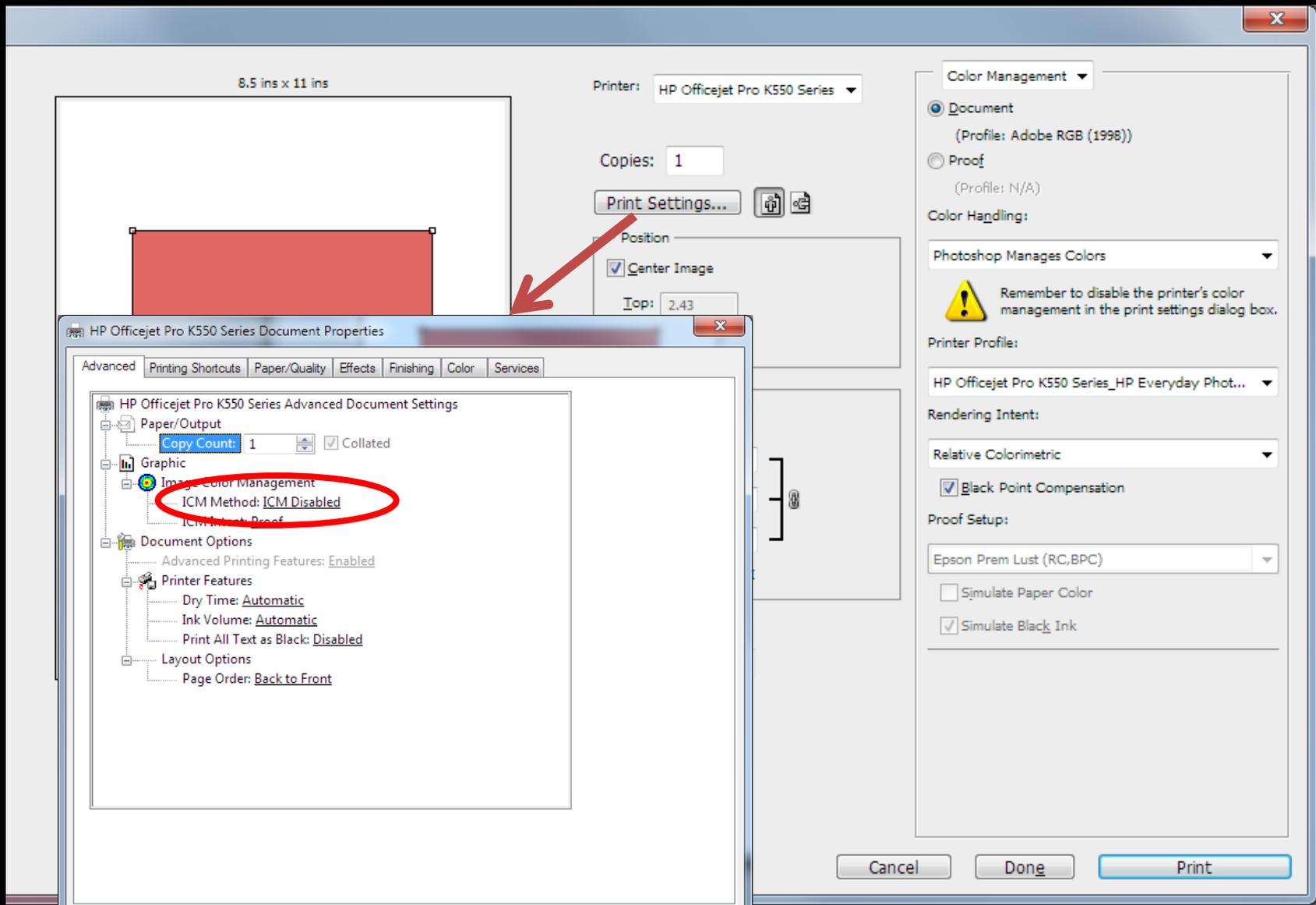
Simulate Paper Color

Simulate Black Ink

Cancel

Done

Print



So what's with these  
“Rendering Intents”?

# Rendering Intents

- Rules for converting between profiles and handling “out-of-gamut” colours
- Perceptual (aka Photographic or Pictures)
  - Preserves visual relationships between colours
  - Might change some colours that were not out-of-gamut to begin with to produce a pleasing result
- Relative Colorimetric (aka Proof)
  - Maps the “white point” relative to the input profile
  - Will not alter colours that are already in-gamut, i.e. more accurate
- Black Point Compensation
  - Maps the “black point” relative to the input profile
  - Will prevent loss of detail in shadow areas at the expense of really dark blacks

# Which one do I use?

- There is NO single right rendering intent for all images and profiles.
  - You either need to make some test prints
  - Or use the “Soft Proofing” feature of your application
    - Even this might not provide the best choice
- Some tips:
  - Use BPC, if you have a lot of dark shadow areas
    - Prevents shadow areas being filled in and lose detail.
  - If the image has a very limited number of colours:
    - Relative Colorimetric will generally be more accurate.
  - Test large areas of highly saturated colours such as painted objects, deep blue skies, green fields, etc.
    - Choose the rendering intent that provides the most accurate rendering of those areas.

# So what can I expect?

- Generally more accurate colours on screen and in print.
- More consistent and predictable results.
  - What you got last week or last month, you should get today and next week.
- Less waste of ink, paper and time.
- More consistent results if you send your files out for printing.

# Resources

- 4-part primer on colour management
  - <http://photo.net/learn/digital-photography-workflow/color-management/>
  - <http://photo.net/learn/digital-photography-workflow/color-management/monitor-profiling/>
  - <http://photo.net/learn/digital-photography-workflow/color-management/color-settings/>
  - <http://photo.net/learn/digital-photography-workflow/color-management/printer-profiling/>

# Thank You!

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